

zBlock 4.5 RC 2 has been added to our one-click addons.

Source: <http://zblock.mgamez.eu/content.htm?cid=15>

- added zblock.cfg
- zb_lo3/ko3 now run slightly slower to allow people time to read the text.
- "use" command was triggering spamblock, we've tested the command and found it to be inexpensive so it's now excluded by spamblock checks.
- zb_antispeedhack now no longer kicks everyone on a modified server.
- zBlock no longer thinks that sv_pure is set to 2 when it actually is 0.
- zb_warmode defaults to 0.
- sv_maxcmdrate and sv_maxupdaterate now are locked at a maximum of 66, rather than being locked to 66.
- Removed "Have to see the bomb to defuse" feature, it will return at some point.
- No longer kicks lan players when their server attempts to auth players (even though they shouldn't).
- zBlock now remembers changes to locked cvars and when they are no longer locked they are changed to their actual value.
- Added zb_allowcashcalling 2, allows automatic cash calling at the start of a round.
- *Players must use the command "setinfo zb_wantautocashcalling 1".
- Readme and Changelog typo's.